

# Creating Plugins Utilizing Advanced APIs



EditLive!'s [Advanced APIs](#) and [plugin](#) functionality is only supported with an EditLive! [Enterprise Edition](#) license.

As demonstrated in the [Simple Plugin Tutorial](#), EditLive! provides developers with easy to use APIs for implementing plugins. Plugins can also be used to load additional Java classes for use with EditLive!. These Java classes can communicate with the editor via the [Advanced APIs](#).

This tutorial teaches you how to use plugins to declare Advanced API implementations of EditLive!.

## Tutorial

The [Creating Plugins Utilizing Advanced APIs Tutorial](#) provides a step-by-step walk-through on how to create and apply a plugin that uses the Advanced APIs to extend the functionality of EditLive!.

## Code

The complete code views for all the associated files in the [Creating Plugins Utilizing Advanced APIs Tutorial](#) are available [here](#). These codes are available for [HTML](#), [Java](#), and [XML](#).