

editor

Textbox.io Editor instances are represented by `editor`. Instances are created by `replace`, `replaceAll`, `inline`, and `inlineAll`. You can also get editor instances by calling the `get` or `getActiveEditor()` methods.

The editor instance allows you to interact with a specific editor's `content` and `events`.

Properties

<code>content</code>	Groups methods relating to an editor instance's content.
<code>events</code>	Groups methods relating to an editor instance's event model.
<code>filters</code>	Groups properties relating to an editor instance's content filters.
<code>macros</code>	Groups properties relating to an editor instance's macros.
<code>mode</code>	Provides methods to set/get the editor's mode to either <code>code</code> view or <code>design</code> view. See HTML Code View for more information.

Methods

<code>element</code>	Returns the editor container DOM element.
<code>focus</code>	Focus a Textbox.io editor instance.
<code>message</code>	Display a message banner in the editor UI.
<code>restore</code>	Removes this Textbox.io Editor instance from its DOM element.

Note

`get` returns arrays of editor instances. The examples in this section assume a single editor - the first editor instance in the returned array.

```
// Retrieve the first editor instance in the returned array
var editors = textboxio.get('textarea');
var editor = editors[0];
```