

# add.php

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<?
/*****
add.php -- create a new article

End users can enter content using a web form and EditLive!
The web form is submitted to the page xt_add.php

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*****/

//load the XML file into the string "$xmlConfig"
// this helps to speed up the ELJ load time
$filename = "db_config.xml";
$fd = fopen($filename,"r");
$xmlConfig = fread ($fd, filesize($filename));
fclose ($fd);

//the initial content to load into ELJ
$content = "<p>This is the initial source</p>"

?>
<HTML>

<HEAD>
<meta HTTP-EQUIV="content-type" CONTENT="text/html; charset=UTF-8">
<TITLE>Create a New Article</TITLE>
<LINK rel="stylesheet" href="sample.css">

<?
// This script file initializes the EditLive! API so that the EditLive!
// properties and methods may be set to customise EditLive!.
?>
<script src="../../redistributables/editlivejava/editlivejava.js"></script>
</HEAD>
<BODY>

<H1>Create a New Article</H1>

<?
// This form contains EditLive!, a text area for the article title,
// a submit button and a cancel button.
?>
<FORM action="xt_add.php" method="POST" name="articleForm">

<?//Article title ?>
<P>Title: <INPUT type="text" name="article_title" size="50"></P>

<P>Body:<BR>

<script language="JavaScript">
var ELJApplet1_js;
ELJApplet1_js = new EditLiveJava("ELJApplet1", "700", "600");

ELJApplet1_js.setDownloadDirectory("../redistributables/editlivejava");
ELJApplet1_js.setConfigurationText("<?=rawurlencode($xmlConfig)?>");
ELJApplet1_js.setBody("<?=rawurlencode($content)?>");

ELJApplet1_js.setLocalDeployment(false);
ELJApplet1_js.setAutoSubmit(true);
ELJApplet1_js.setDebugLevel("info");
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ELJApplet1_js.setShowSystemRequirementsError(true);
ELJApplet1_js.show();
</script>
</P>

<P><INPUT type="submit" value="Save" name="Add Article">
<INPUT type="button" value="Cancel" name="Cancel" onclick="javascript:history.back();">
</P>

</FORM>

</BODY>
</HTML>
```