

customToolbarItem.html

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<!--
*****

customToolbarItem.html --

EditLive! tutorial to use only the most basic
javascript methods to instantiate the editor in a webpage

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*****
-->
<html>
  <head>
    <title>Tutorial - Custom Toolbar Buttons</title>
    <link rel="stylesheet" href="stylesheet.css">
    <!--
    Include the EditLive! JavaScript Library
    -->
    <script src="../../redistributables/editlivejava/editlivejava.js" language="JavaScript"></script>
  </head>
  <body>

    <h1>Creating Custom Toolbar Buttons</h1>
    <!--
    The instance of EditLive!
    -->
    <script language="JavaScript">
      // Create a new EditLive! instance with the name "ELApplet", a height of 400 pixels and
a width of 700 pixels.
      var editlive = new EditLiveJava("ELApplet", 700, 400);

      // This sets a relative or absolute path to the XML configuration file to use
      editlive.setConfigurationFile("customItem.xml");

      // .show is the final call and instructs the JavaScript library (editlivejava.js) to
insert a new EditLive! instance
      // at the this location.
      editlive.show();

      /** This function will open the mockDialog.html page in a new window.
      *
      */
      function displayDialog() {
        window.open('mockDialog.html','MockDialog','width=' + 300 + ',height=' + 175 + ',
status=no,resizable=yes,scrollbars=no,location=no,toolbar=no');
      }

      /** This function is called to from the mockDialog.html window.
      *
      */
      function insertString() {
        editlive.insertHTMLAtCursor(encodeURIComponent("<b>dialog called</b>"));
      }
    </script>
  </body>
</html>
```