

locale

```
configuration
  ui
    locale
```

The locale attribute lets a developer choose a language UI translation from one of the [33 available languages](#) by specifying its locale string.

By default, the editor language is automatically set according to the client browser's language. The locale property allows the developer to specify an editor UI translation directly, overriding the browser's default language.



Multiple Locales

Using more than one unique value for editor locale on a page is not currently supported. This includes configuring one editor to use the browser default and another to use a specific value via this API.

Example Configuration

In this example, a simple `configuration` object is created that defines the locale for the editor UI for the `editor` created by `replace`.

```
var config = {
  ui : {
    locale : 'fr' //sets the editor language to french
  }
};

var editor = textboxio.replace('#targetId', config);
```

Properties

Property	Type	Properties
locale	String	locale short code: e.g en for English

Supported Locales

Language	Locale String
Arabic	ar
Catalan	ca
Chinese (Simplified)	zh
Chinese (Traditional)	zh_tw
Croatian	hr
Czech	cs
Danish	da
Dutch	nl
English	en
Farsi	fa
Finnish	fi
French (Europe)	fr
German	de

Greek	el
Hebrew	he
Hungarian	hu
Italian	it
Japanese	ja
Kazakh	kk
Korean	ko
Norwegian	no
Polish	pl
Portuguese (Brazil)	pt_br
Portuguese (Europe)	pt_pt
Romanian	ro
Russian	ru
Slovak	sk
Slovenian	sl
Spanish	es
Swedish	sv
Turkish	tr
Thai	th
Ukrainian	uk