

editor.mode.set(mode)

Programmatically sets the editor's mode to either `code` or `design` mode.

Example

```
// put the editor instance explicitly into code mode
editor.mode.set('code');

//put the editor instance explicitly into design mode
editor.mode.set('design');
```

Parameters

mode	String	Either <code>code</code> or <code>design</code> for code or design views respectively. If any other values are used, an error is thrown.
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Returns

No return value.