

replace

Create editor instances by replacing `<textarea>` or `<div>` elements with `textboxio.replace()`. The initial content of the editor is set to the content /value of the replaced element.

When Textbox.io replaces a `<textarea>` element within a `<form>`, it will update the original `<textarea>` element when the form is submitted, supplying updated content as part of the `<form>` POST.



When Textbox.io replaces `<div>` elements, content must be requested from Textbox.io using a JavaScript API, see: [Setting and Getting Content](#).

Example

`textboxio.replace(selector, [configuration])`

```
<div id="replaceMe">Content</div>
...
// Create a Textbox.io editor by searching for a DOM element with id 'replaceMe'
var simpleEditor = textboxio.replace( '#replaceMe' );
```

`textboxio.replace(element, [configuration])`

```
<div id="replaceMe">Content</div>
...
// Create a Textbox.io editor by replacing a specific DOM element
var div = document.getElementById( 'replaceMe' );
var simpleEditor = textboxio.replace( div );
```

Parameters

<code>selector</code> or <code>element</code>	String or Element	Specify a CSS3 selector representing the <code><div></code> or <code><textarea></code> element you wish Textbox.io to replace for editing. or The <code><div></code> or <code><textarea></code> element you wish Textbox.io to replace for editing.
<code>configuration</code>	Object (optional)	An optional group of key-value pairs that specify options/settings for the Textbox.io instances you are invoking.



Note about selectors

If the selector matches multiple elements, only the first is replaced as per the rules for [querySelector](#).

If it does not match any elements, a JavaScript error will be thrown. If the number of elements that will match is not known, use [replaceAll](#) which does not have this restriction.

Returns

textboxio.editor	Object	A single instance of the Textbox.io editor.
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