

# editor.events

`editor.events` is a grouping of properties related to the events of a Textbox.io Editor instance.

Editor events allow you to detect when the editor is shown and focused.

## Properties

<code>editor.events.loaded</code>	Triggered when an editor instance has finished loading.
<code>editor.events.focus</code>	Triggered when an editor receives focus.
<code>editor.events.dirty</code>	Triggered when content has been modified or considered dirty.
<code>editor.events.change</code>	Triggered when content changes.